

Step 1: Specifying Your Mobile Device

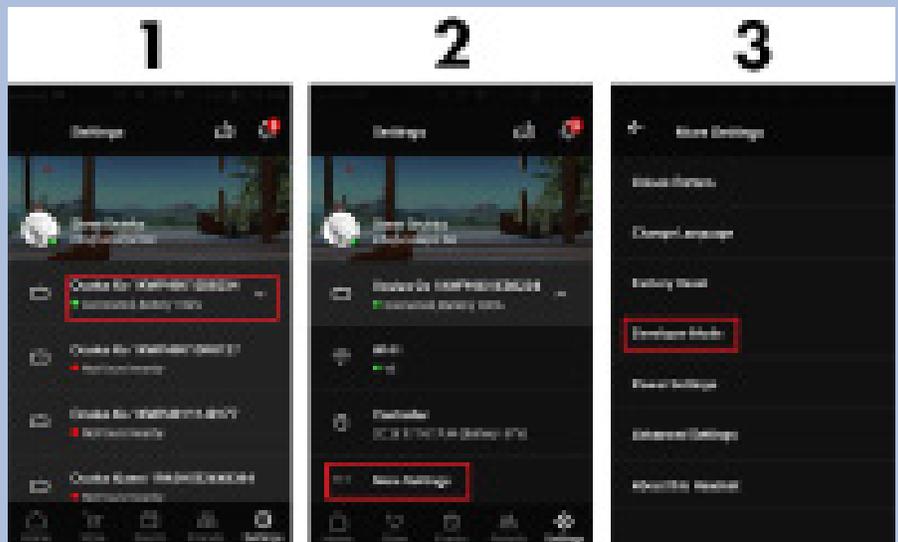
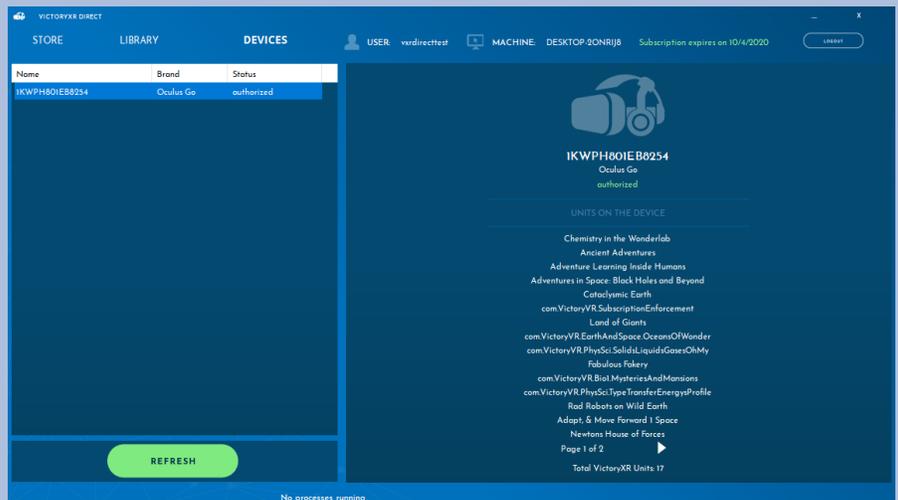
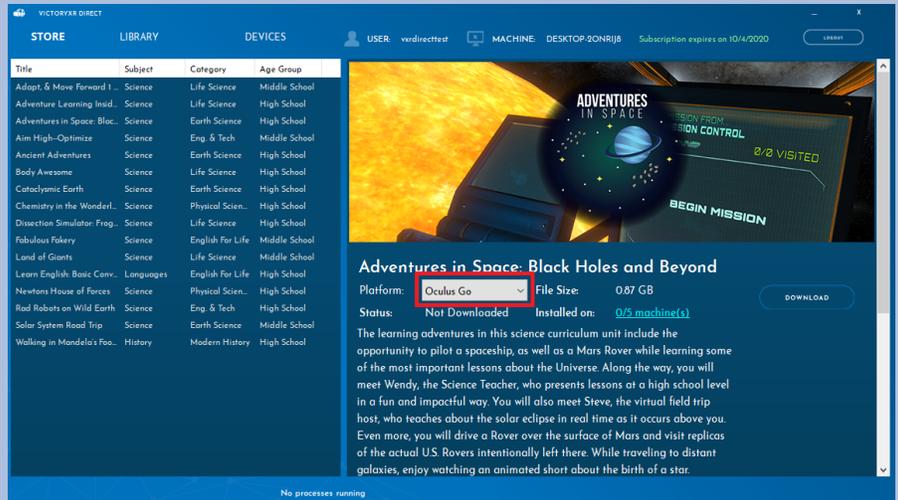
- Select the **Devices** tab. You will see all units installed on that device.
- Click the **Refresh** button to view the updated list for hardware devices added or removed.

Note: Oculus GO and Oculus Quest need to be authorized before using VXR.Direct. To get authorized, follow these steps:

1. Message info@victoryxr.com to establish a Developer account (necessary for Oculus products).
 2. Sign in to the account once you have received instructions from the VXR.Direct team.
 3. Select **Settings** to find your device by its serial number. Once you see it, click on it.
 4. Select **More Settings**.
 5. Select **Developer Mode**.
 6. Ensure **Developer Mode** is on (the toggle switch should be blue).
 7. Plug in the headset to the PC using the USB port. You should see a prompt to "Enable USB Debugging". Click on **OK**.
- Note:** Under the VXR.Direct **Devices** tab, the device must display as "Authorized" in order for it to work.

For Pico users:

1. Go into Settings
2. Click on the "About Device" menu
3. Click on the PUI version 8 times consecutively. This will enable Developer Options
4. Go into More Settings menu, and click on Developer Options
5. Find the checkbox for "USB Debugging" and check it.
6. Plug your Pico into the computer with a USB cable
7. In your Pico, it should ask you to enable USB debugging for your PC. Say yes.
8. Under Mobile Devices in VXR.Direct, it should display your Pico as "Authorized".



Step 2: Downloading Content

- Download a unit by clicking **Download**. This will download the set-up files for the selected unit based on your headset type. (This does **not** automatically install the file onto the headset or your computer.)
- Note:** You can browse other units while waiting for content to download.

The screenshot shows the VXR Direct interface with the 'STORE' tab selected. A table lists various content units. The unit 'Adventures in Space: Black Holes and Beyond' is highlighted. To the right, a detailed view of this unit is shown, including a 'DOWNLOAD' button highlighted in red. The interface also displays the platform (Oculus Go), file size (0.87 GB), and status (Not Downloaded).

Title	Subject	Category	Age Group
Adapt. & Move Forward 1...	Science	Life Science	Middle School
Adventure Learning Insid...	Science	Life Science	High School
Adventures in Space: Blac...	Science	Earth Science	High School
Aim High-Optimize	Science	Eng. & Tech	Middle School
Ancient Adventures	Science	Earth Science	High School
Body Awesome	Science	Life Science	High School
Cataclysmic Earth	Science	Earth Science	High School
Chemistry in the Wonderl...	Science	Physical Sci...	High School
Dissection Simulator: Frog...	Science	Life Science	High School
Fabulous Fakery	Science	English For Life	Middle School
Land of Giants	Science	Life Science	Middle School
Learn English: Basic Conv...	Languages	English For Life	High School
Newtons House of Forces	Science	Physical Sci...	High School
Road Robots on Wild Earth	Science	Eng. & Tech	High School
Solar System Road Trip	Science	Earth Science	Middle School
Walking in Mandelala's Foo...	History	Modern History	High School

Step 3: Installing Content

- Select the **Install** button to install the unit onto all connected headsets. This will increment your installation count one time per headset, and your devices can be tracked on the same machine page.

The screenshot shows the VXR Direct interface with the 'Adventures in Space: Black Holes and Beyond' unit selected. The 'INSTALL' button is highlighted in red. The interface shows the unit is now 'Downloaded' and 'Installed on 0/5 machine(s)'. The 'PLAY' button is also visible.

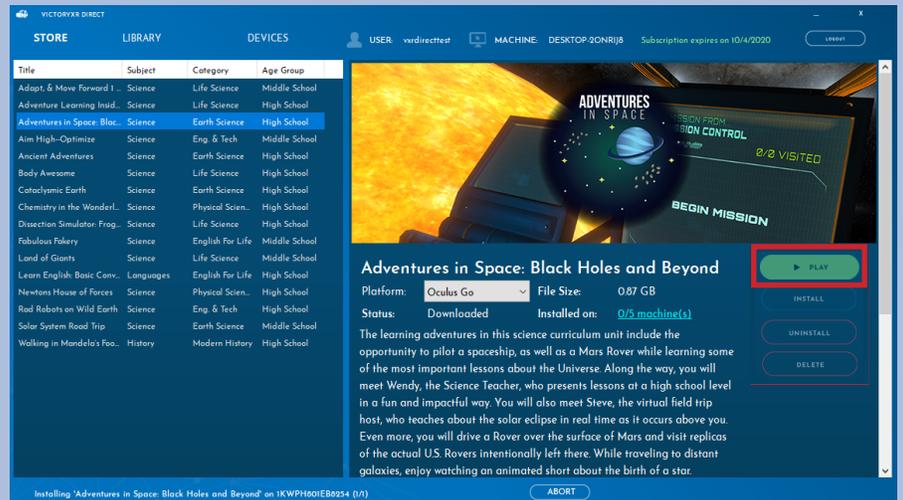
Step 4: Checking Your Library

- Click on the **Library** tab to see all of the downloaded content on your machine. The pages on the right function the same as they do on the **Store** page.

The screenshot shows the VXR Direct interface with the 'LIBRARY' tab selected. The 'Adventures in Space: Black Holes and Beyond' unit is highlighted in the table. The 'DOWNLOAD' button is highlighted in red. The interface shows the unit is 'Not Downloaded' and 'Installed on 0/5 machine(s)'. The progress bar at the bottom indicates 13% download.

Step 5: Launching A Unit

- Select **Play** to launch the unit on all connected headsets. A verification screen will appear. You will have the option to skip the verification screen if you are launching the unit from VXR.Direct.



Step 6: Uninstalling Content

- Click **Uninstall** to remove a unit from all connected headsets. The installation count will decrease by 1 for each headset, allowing you to install content on a different headset.
- Click **Delete** to remove the setup files from your computer to save space.

